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happens in the MinOfThree program if two or more of the values are equal? If exactly two of the values are equal,

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does it matter whether the equal values are lower or higher than the third?

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4.1 Write a method called `randomInRange` that accepts two

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integer parameters representing a range. The method should return a random integer in the specified range (inclusive).

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STUDY. PLAY. class. the model, pattern, or blueprint from which an object is created. attributes. the properties that describe an object. behavior. what an object does. state of being. defined by the objects attributes. members of a class.

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