

## Where To Download Dungeon Magazine 54

### Dungeon Magazine 54

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Dungeon (magazine) - Wikipedia

Dungeon magazine, or simply Dungeon, is one of the two official magazines for source material for the Forgotten Realms, first published in 1986. Its sister publication is the more widely read Dragon magazine. It was first published in September/October 1986 and began as a bi-monthly issue then...

Dungeon magazine 53 | Forgotten Realms Wiki | Fandom  
(The following is the complete text of a letter received by DRAGON magazine from J. D. Webster along with the episode of Finieous Fingers which is printed on page 80.)  
Dear Editor and fans of Finieous Fingers: Alas, alas, the long

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tenure of F.F. and DRAGON magazine is drawing to a close.  
For

A/N/N/A/R/C/H/I/V/E

Dungeon issue 54 was released in July/August of 1995. It contained the following articles related to the Forgotten Realms: Fiends are dangerous enough, but something even more dangerous plagues Tethyr.

Dungeon Magazine #033 - Internet Archive

Dungeon Magazine #50. Posted on July 31, 2015 by Bryce Lynch. The Vaka's Curse by Ted James & Thomas Zuvich  
AD&D Levels 2-4. An evil guy is cursed to remain in a ship's figurehead, and becomes a shadow slowly draining those on

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the ship, year after year. This is a nice little concept, It could be shortened A LOT without losing anything and ...

Dungeon Magazine #054 - Internet Archive

Dungeon issue 53 was released in May/June of 1995. It contained the following articles related to the Forgotten Realms: Two great evils that go great together. Module for 5-6 PC's of levels 7-9.

Dungeon Magazine #50 | [tenfootpole.org](http://tenfootpole.org)

How do series work? To create a series or add a work to it, go to a "work" page. The "Common Knowledge" section now includes a "Series" field. Enter the name of the series to add the book to it.

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Dragon Magazine #54

Dungeon Magazine #54. Posted on August 29, 2015 by Bryce Lynch. Unhallowed Ground by Dan De Fazio AD&D Levels 2-4 "Name of the Rose" light. This is a railroad murder mystery in a monastery. Monks are turning up dead and the party is asked to help. The linear nature of the adventure (there is virtually no ability to impact the outcomes) is ...

[annarchive.com](http://annarchive.com)

DRAGON™ magazine is now far and away the largest publication in the ad-venture-gaming field. Credit for this must go to Editor Kim Mohan, who performs the Herculean task of insuring that there is a DRAGON magazine each month, and

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to you, the readers, who are buying more copies of each issue than ever before. \* \* \*

Dungeon Magazine #54 | [tenfootpole.org](http://tenfootpole.org)  
Dungeon Adventures, or simply Dungeon, was a magazine targeting consumers of role-playing games, particularly Dungeons & Dragons. It was first published by TSR, Inc. in 1986 as a bimonthly periodical. It went monthly in May 2003 and ceased print publication altogether in September 2007 with...

Dungeon Adventures Magazine No 54 (Bi-Monthly Magazine

...

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Dungeon Magazine | Series | LibraryThing

Like Dragon, Dungeon was cancelled by Wizards of the Coast before the release of 5th Edition. Polyhedron.

Polyhedron, the monthly membership publication of the Role-Playing Game Association, was combined with Dungeon into a single magazine beginning with Issue 90 (January 2002) and lasting until Issue 111 (June 2004).



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Dungeon Adventures Magazine No 54 (Bi-Monthly Magazine)  
Paperback – June 1, 1995 by Wolfgang Baur (Author)

Dungeon magazine | Forgotten Realms Wiki | Fandom  
Dungeon issue 57 was released in January/February of 1996.  
It contained the following articles related to the Forgotten  
Realms: In the desert, old hatreds die hard. An Al-Qadim  
module for 3-6 PC's of levels 3-7. Includes a Monstrous

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Dragon Magazine #55 - A/N/N/A/R/C/H/I/V/E

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Dungeon magazine 57 | Forgotten Realms Wiki | Fandom  
Dungeon Adventures Magazine No 54 (Bi-Monthly Magazine)  
by Wolfgang Baur | Jun 1, 1995. Paperback ... 5.0 out of 5

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